6	ED STATES PATENT A	AND TRADEMARK OFFICE	UNITED STATES DEPAR United States Patent and Address: COMMISSIONER F P.O. Box 1450 Alexandria, Virginia 223 www.uspto.gov	Trademark Office OR PATENTS
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10/018,002	04/12/2002	John Quentin Phillips	8004-14 (07 39981)	7101
Frank Chau	7590 06/14/2007	•	EXAM	INER
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Suite 501 1900 Hempstee	l Turnnike		ART UNIT	PAPER NUMBER
East Meadow,			3692	·· · · · · · · · · · · · · · · · · · ·
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

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(JUN 1 9 2007 ع	10/018,002	PHILLIPS, JOHN	QUENTIN
Office Action Summary	Examiner	Art Unit	
& TRADEMAT	Jared W. Newton	3692	
The MAILING DATE of this communication app Period for Reply			Ì
A SHORTENED STATUTORY PERIOD FOR REPL WHICHEVER IS LONGER, FROM THE MAILING D Extensions of time may be available under the provisions of 37 CFR 1.1 after SIX (8) MONTHS from the mailing date of this communication. If NO period for reply is specified above, the maximum statutory period Failure to reply within the set or extended period for reply will, by statute Any reply received by the Office later than three months after the mailin earned patent term adjustment. See 37 CFR 1.704(b).	ATE OF THIS COMMI 38(a). In no event, however, m will apply and will expire StX (6)	JNICATION. ay a reply be timely filed MONTHS from the malling date of this of the ABANDONED (35 U.S.C. § 133).	
Status			. •
1) Responsive to communication(s) filed on 10 C			·
	s action is non-final.		o morite is
3) Since this application is in condition for allowa	ince except for formal	matters, prosecution as to the	e ments is
closed in accordance with the practice under	Ех рапе Quayle, 1955	C.D. 11, 455 C.G. 219.	
Disposition of Claims			
4) Claim(s) 1-9 is/are pending in the application.			
4a) Of the above claim(s) is/are withdra	wn from consideration).	·
5) Claim(s) is/are allowed.			
6)⊠ Claim(s) <u>1-9</u> is/are rejected.			
7) Claim(s) is/are objected to.			•
8) Claim(s) are subject to restriction and/o	or election requiremen	t.	I
Application Papers			
9) The specification is objected to by the Examin	er		
10)⊠ The drawing(s) filed on 10 December 2001 is/	are: a) 🖾 accepted or	b) objected to by the Exa	miner.
Applicant may not request that any objection to the	e drawing(s) be held in a	peyance. See 37 CFR 1.85(a).	SED 4 494(4)
Replacement drawing sheet(s) including the corre	ction is required it the dra	nwing(s) is objected to, see 37 to	DER 1.121(0). DEC-152
11) The oath or declaration is objected to by the E	xaminer. Note the att	iched Onice Action of John F	10-102.
Priority under 35 U.S.C. § 119	•		•
12) Acknowledgment is made of a claim for foreig	n priority under 35 U.S	S.C. § 119(a)-(d) or (f).	
a) All b) Some * c) None of:	-t- have been receive	4	•
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application from the International Bure			
* See the attached detailed Office action for a list			
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Attachment(s)			
1) Notice of References Cited (PTO-892)		rview Summary (PTO-413) er No(s)/Mail Date.	
2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO/SB/08)	5) 🔲 Not	ice of Informal Patent Application	•
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DETAILED ACTION

Priority

Receipt is acknowledged of papers submitted under 35 U.S.C. 119(a)-(d), which papers have been placed of record in the file.

Claim Objections

The claims are objected to because of the following informalities:

- The word "include" should be replaced with --includes--. (Claim, line 11).
- The word "substitute" should be changed to —substitutes—. (Claim 1, line
 11).
- The word "signalling" (used twice) should be changed to --signaling--.
 (Claim 8, line 8).

Appropriate correction is required.

Claim Rejections - 35 USC § 112

The following is a quotation of the first paragraph of 35 U.S.C. 112:

The specification shall contain a written description of the invention, and of the manner and process of making and using it, in such full, clear, concise, and exact terms as to enable any person skilled in the art to which it pertains, or with which it is most nearly connected, to make and use the same and shall set forth the best mode contemplated by the inventor of carrying out his invention.

Claims 8 and 9 are rejected under 35 U.S.C. 112, first paragraph, as failing to comply with the enablement requirement. The claim(s) contains subject matter that was not described in the specification in such a way as to enable one skilled in the art to

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which it pertains, or with which it is most nearly connected, to make and/or use the invention. Claim 8 recites:

"search means for searching the database for the destination IP address in a message from the user terminal; identification means responsive to the search means finding an IP address in the database to identify said action definition in the message; and signalling [sic] means for signalling [sic] action definition parameters to the financial service provider site in dependence on identification of an action definition by the identification means and receiving a transaction ID or other data not comprising a payment card number therefrom; means for substituting at least a payment card number within the parameter or parameters of said action definition with the transaction ID or other data; and transmission means for sending the modified message to the vendor site."

The specification and drawings do not provide sufficient support so that one of ordinary skill in the art could make or use the "search means," "identification means," "signalling [sic] means," and "means for substitution."

Claim Rejections - 35 USC § 102

The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

⁽b) the invention was patented or described in a printed publication in this or a foreign country or in public use or on sale in this country, more than one year prior to the date of application for patent in the United States.

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Claims 1, 2, 5, 8, and 9 are rejected under 35 U.S.C. 102(b) as being anticipated by US Patent No. 5,815,665 to Teper et al. (hereafter Teper).

In regard to claim 1, Teper discloses a system and method for conducting transactions over the Internet, said system comprising:

an internet connectivity provider site (see col. 7, lines 40-44);

a financial service provider site 60 (see FIG. 1) for producing transaction identifications ("session ID" – see col. 11, lines 27-28);

a user terminal 40 (see FIG. 1) programmed with a web browser program and connectable to the Internet connectivity provider site for accessing the Internet; and

a world wide web vendor site 50 (see FIG. 1) configured for sending a payment card information entry form 88' (see FIG. 3) having an action definition, having at least one parameter, associated therewith, wherein the Internet connectivity provider site is configured to intercept messages from the user terminal, which includes said action definition and substitutes at least a payment card number within the parameter or parameters of said action definition with a transaction ID produced by the financial service provider site. Teper recites: "[U]sers provide various account information to the Online Broker, such as payment information (e.g., credit card number), name, address and phone number. This information is maintained in a brokering database at the Online Broker site, and is not exposed to the Service Providers . . . In operation, when a user connects to a registered SP site and attempts to access an online service, the SP site initiates a challenge-response authentication sequence which allows the Online Brokering Service to authenticate the user for the SP site. In the preferred

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embodiment, the SP site sends a challenge message to the user's computer over the distributed network (e.g., the Internet), and the user computer responds by generating and returning a cryptographic response message . . Upon determining that a user is authentic, the Online Brokering Service preferably sends an anonymous session ID to the SP site to allow the SP site to anonymously bill the user for services subsequently purchased. As the user purchases online services (such as software downloads, accesses to online publications, etc.), the SP site sends billing events to the Online Brokering Service, with each billing event specifying both the anonymous session ID and a charge to be applied to the user's account." (See col. 2, line 57 – col. 3, line 45).

In regard to claim 2, Teper further discloses said system employing hypertext transfer protocol (HTTP) (see col. 11, lines 34-45). It is inherent within HTTP that all messages transferred between the user computer 40, service provider site 50, and online broker site 60 would be published in HTML form. It is further inherent that said messages would each include a unique Uniform Resource Locator (URL) to identify messages sent between the user, service provider, and broker, wherein said URLs would be published in HTML, corresponding to the HTTP. (See also col. 9, lines 38-49).

In regard to claim 5, Teper further discloses said vendor (SP) sites as capable of recognizing an un-substituted parameter (i.e. credit card number), and recording a transaction in a first manner (see col. 1, lines 54-65 – Teper discloses the prior art method of a user transmitting payment (i.e. credit card) information directly to a service provider site). Teper further discloses said sites as configured to recognize substituted

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parameters (i.e. session IDs) that identify a transaction in a second manner (see col. 11, lines 27-28).

In regard to claim 8, Teper further discloses at least one database 64 of vendor sites (see col. 8, lines 54-62), some means for searching and identifying said vendor sites within said database (see col. 9, lines 38-49), some means for signaling a vendor site, and providing in dependence thereon a substituted parameter transaction ID in a message to the vendor site (see col. 9, lines 50-60).

In regard to claim 9, Teper further discloses said transmission means as configured to mimic the user terminal when sending said modified message (see id.).

Claim Rejections - 35 USC § 103

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

Claims 3 and 4 are rejected under 35 U.S.C. 103(a) as being unpatentable over Teper, as applied to claim 1 above, alone.

In regard to claims 3 and 4, Teper discloses the system and method as set forth above, and further discloses said user terminal 40 including an input means and a modem means (see col. 8, lines 1-6). Teper does not explicitly disclose modem control data that is not modifiable by means of data input using the user input means alone (claim 3) and read-only storage means storing a machine specific ID (claim 4).

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It would have been obvious to one of ordinary skill in the art at the time of the invention to use a computer having modem control data that is not modifiable by means of data input using the user input means alone, and read-only storage means storing a machine specific ID, to implement the three party Internet-based transaction system as disclosed by Teper. The modem control data and storage means were well known at the time of the invention as options for a personal computer user's system, and would be obvious and successful for implementing the internet-based system of Teper.

Claims 6 and 7 are rejected under 35 U.S.C. 103(a) as being unpatentable over Teper, as applied to claims 1 and 5 above, and further in view of US Patent No. 5.692.132 to Hogan (hereafter Hogan).

In regard to claims 6 and 7, Teper discloses the system and method as set forth above, including substituting parameters (i.e. account numbers) with transaction IDs to complete a transaction, but does not explicitly disclose said system as capable of recognizing an indication of a reason for non-completion of the transaction and sending a page to the user terminal in dependence thereon (claim 6), wherein said reason is insufficient credit or incorrectly entered payment card related data (claim 7). Hogan discloses a system and method for conducting transactions over a computer network, wherein a user computer 100 purchases goods from a merchant site hosted on a merchant computer 300, through a financial services provider (FSP) site that maintains a user's account information (see FIG. 1). Hogan further discloses said system as

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configured to send a page to a user terminal indicating a reason for non-completion of a transaction, wherein said reason is insufficient funds. Hogan recites:

"If computer 100 detects, in step 511, that the user chose the purchase option, computer 100, in step 552, analyzes whether the purchase price subtracted from the balance stored in memory 101 results in a negative number. If, in step 552, the resulting balance is a negative number (indicating that the price of the item is greater than the account balance stored in computer 100), a message is displayed, in step 570, informing the user that his account balance is insufficient to purchase the product and that he must request a reload to continue." (See col. 9, lines 26-39) (See also FIG. 5B).

The Teper and Hogan references are analogous art because they are in the same field of endeavor—internet-based transactions involving third party services for facilitating the transaction. It would have been obvious to one of ordinary skill in the art at the time of the invention to provide the means for indicating the insufficiency of an account, as disclosed by Hogan, to the system disclosed by Teper. Teper discloses a novel system for conducting anonymous transactions over the Internet, but does not explicitly address the situation where a user lacks funds to purchase a quantity of goods. Hogan provides an obvious and successful solution to this problem by sending a message to a user when his funds are insufficient. The motivation for providing the indication means would be that as set forth by Hogan—to allow a user of the Teper system to stay apprised of his account balance, and chose to reload the account if it reaches a low amount.

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Conclusion

The prior art made of record and not relied upon is considered pertinent to applicant's disclosure:

- US Patent No. 6,944,669 to Saccocio
- US Patent No. 6,938,022 to Singhal
- US Patent No. 6,725,222 to Musgrove et al.
- US Patent No. 6,714,933 to Musgrove et al.
- US Patent No. 6,697,865 to Howard et al.
- US Patent No. 5,884,272 to Walker et al.\
- Cox et al., "NetBill Security and Transaction Protocol," USENIX Workshop on Electronic Commerce, New York, NY, 1995.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Jared W. Newton whose telephone number is (571) 272-2952. The examiner can normally be reached on M-F 8-5.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Richard Chilcot can be reached on (571) 272-6777. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

Jared W. Newton

May 4, 2007

JWN

RICHARD E. CHILCOT, JR. SUPERVISORY PATENT EXAMINER

Notice of References Cited Application/Control No. 10/018,002 Examiner Jared W. Newton Applicant(s)/Patent Under Reexamination PHILLIPS, JOHN QUENTIN Page 1 of 1

U.S. PATENT DOCUMENTS

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
*	A	US-5,692,132 A	11-1997	Hogan, Edward J.	705/27
*	В	US-5,815,665 A	09-1998	Teper et al.	709/229
*	၂	US-5,884,272 A	03-1999	Walker et al.	705/1
*	D	US-6,697,865 B1	02-2004	Howard et al. Howard et al. JUN 1 9 7007	709/229
*	E	US-6,714,933 B2	03-2004	Musgrove et al.	707/10
*	F	US-6,725,222 B1	04-2004	Musgrove et al.	707/10
*	G	US-6,938,022 B1	08-2005	Singhal, Tara C.	705/74
*	Н	US-6,944,669 B1	09-2005	Saccocio, Damian M.	709/229
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NON-PATENT DOCUMENTS

*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)
	ͺυ	Cox et al., "NetBill Security and Transaction Protocol," USENIX Workshop on Electronic Commerce, New York, NY, 1995.
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	w	
	x	

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)
Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.



The following paper was originally published in the Proceedings of the First USENIX Workshop on Electronic Commerce New York, New York, July 1995.

NetBill Security and Transaction Protocol

Benjamin Cox, J. D. Tygar, and Marvin Sirbu Carnegie Mellon University Pittsburgh, PA

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NetBill Security and Transaction Protocol

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Abstract

NetBill is a system for micropayments for information goods on the Internet. This paper presents the NetBill protocol and describes its security and transactional features. Among our key innovations are:

- An atomic certified delivery method so that a customer pays if and only if she receives her information goods intact.
- Outsourcing access control: different users can use different access control servers.
- A credential mechanism allowing users to prove membership in groups. This supports discounts.
 - A structure for constructing pseudonyms to protect the identities of consumers.

1. Introduction and Overview

Buyers and sellers increasingly want to use the Internet to conduct their business electronically. As a base for commerce, the Internet poses special challenges due to its lack of standard security mechanisms. At the same time, the ease with which buyers can peruse catalogs published via the World Wide Web makes the Internet attractive for commerce. Consumers will want to use the Internet as a means for multiple phases of the purchase process: searching for suppliers, price negotiation, ordering, and payment for goods. In the case of information items, such as software or journal pages, the Internet can deliver the items.

Using the Internet for commerce poses new variations on traditional issues. Transactions occur in

cyberspace with no easily identifiable place of business for the merchant or physical delivery site for the customer. Transactions are subject to observation by third parties sharing the network. And the use of computers to support transactions makes record keeping easier, exacerbating privacy problems arising from transaction data collection by merchants.

Supporting transactions in cyberspace requires electronic analogs for many familiar procedures from face-to-face transactions. Parties need to know with whom they are dealing, or at least verify their creditworthiness. They need to be able to negotiate prices, perhaps providing credentials entitling them to special discounts, such as a student ID. Parents need methods to control where their children shop in cyberspace. In the case of information goods, the value of an item may be as low as a few cents, requiring transaction mechanisms which impose per-transaction overheads much smaller than those for typical check and credit card purchases. Merchants need to restrict the class of customers they support based on their credentials, to restrict distribution of sensitive materials.

We are building a system called NetBill which is optimized for the selling and delivery of low-priced network goods. A customer, represented by a client computer, wishes to buy information from a merchant's server. An account server (the NetBill server), maintains accounts for both customers and merchants, linked to conventional financial institutions. A NetBill transaction transfers information goods from merchant to customer, debiting the customer's NetBill account and crediting the merchant's account for the value of the goods. When necessary, funds in a customer's NetBill account can be replenished from a bank or credit card; similarly, funds in a merchant's NetBill account are made available by depositing them in the merchant's bank account. NetBill acts as an aggregator to combine many small transactions into larger conventional transactions, amortizing conventional overhead fees.

The transfer of an information good consists of delivering bits to the customer. Users may be charged on a per item basis, by a subscription allowing unlimited

Sponsored by the Air Force Materiel Command, under Advanced Research Projects Agency contract No. F19628-95-C-0018, "Electronic Commerce: The NetBill Project." Additional support was received from the National Science Foundation under Cooperative Agreement No. IRI-9411299, and from Visa International. The views and conclusion contained in this document are those of the authors and should not be interpreted as representing the official policies, either expressed or implied, of the Advanced Research Projects Agency, the National Science Foundation, or the U.S. Government.

NetBill Security and Transaction Protocol

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Supporting transactions in cyberspace requires electronic analogs for many familiar procedures from face-to-face transactions. Parties need to know with whom they are dealing, or at least verify their creditworthiness. They need to be able to negotiate prices, perhaps providing credentials entitling them to special discounts, such as a student ID. Parents need methods to control where their children shop in cyberspace. In the case of information goods, the value of an item may be as low as a few cents, requiring transaction mechanisms which impose per-transaction overheads much smaller than those for typical check and credit card purchases. Merchants need to restrict the class of customers they support based on their credentials, to restrict distribution of sensitive materials.

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The transfer of an information good consists of delivering bits to the customer. Users may be charged on a per item basis, by a subscription allowing unlimited access, or by a number of other pricing models. A more detailed examination of the NetBill model may be found in [10].

NetBill requires an efficient set of protocols to support price negotiation, goods delivery and payment. This paper outlines our protocols.

Among our key innovations are:

- A method of (atomic) certified delivery so that a customer pays if and only if she receives her information goods intact.
- A system for allowing access control to be outsourced—so that different users may use different access control servers. (For example, some children's accesses may be governed by a PTA access control server, while other children may be under the domain of access control servers set up by a church group.)
- A credential mechanism for allowing users to easily prove membership in groups, to qualify for discounts or for other purposes.
- A structure for easily constructing pseudonyms so that buyers of information can protect their identities.

2. The NetBill Transaction Model

The NetBill transaction model involves three parties: the customer, the merchant and the NetBill transaction server. A transaction involves three phases: price negotiation, goods delivery, and payment. For information goods which can be delivered over the network, the NetBill protocol links goods delivery and payment into a single atomic transaction.

In a NetBill transaction, the customer and merchant interact with each other in the first two phases; the NetBill server is not involved until the payment phase, when the merchant submits a transaction request. The customer contacts the NetBill server directly only in the case of communications failure or when requesting administrative functions. Figure 1 shows the relationships among parties in a NetBill transaction.

2.1. Transaction Objectives

For a NetBill transaction, we have the following set of objectives. (Similar versions of objectives (a)-(d) below can be found in [2].)

- a) Only authorized customers can charge against a NetBill account.
- b) The customer and merchant must agree on the item to be purchased and the price to be charged.

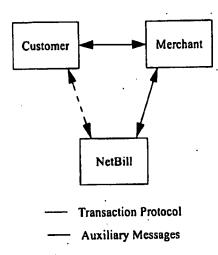


Figure 1: Parties in a NetBill Transaction.

- c) A customer can optionally protect her identity from merchants.
- d) Customers and merchants are provided with proof of transaction results from NetBill.

In addition, we have the following objectives to support price negotiation and goods delivery.

- e) There is an offer and acceptance negotiation phase between customer and merchant.
- A customer may present credentials identifying her as entitled to special pricing or treatment.
- g) A customer receives the information goods she purchases if and only if she is charged (and thus the merchant is paid) for the goods.
- h) A customer may need approval from a fourth (access control) party before the NetBill server will allow a transaction.

Finally, we add as a general objective for all phases of the purchase process:

 i) The privacy and integrity of communications is protected from observation or alteration by external parties.

To achieve these goals, the NetBill protocol provides for strong authentication and privacy, atomic payment and delivery protocols, and a flexible access control system.

In the price negotiation phase, the customer presents evidence of her identity, and (optionally) supplemental credentials, and requests a price quote on an item. The customer may also include a bid for the item. The merchant responds with a price offer.

In the second phase, the customer accepts or declines the offer. In the case of information goods, acceptance constitutes an order for network delivery. The merchant provisionally delivers the goods, under encryption, but withholds the key.

Key delivery is linked to completion of the third phase, the payment protocol. In this phase, the customer constructs, and digitally signs, an electronic payment order (or EPO) and sends it to the merchant. The merchant appends the key to the EPO and endorses (digitally signs) the EPO, forwarding it to the NetBill server. The NetBill server returns a digitally signed receipt, which includes the key, to the merchant, who forwards a copy to the customer.

3. The Transaction Protocol

We use the notation " $X \implies Y$ " to indicate that X sends the specified message to Y. The basic protocol consists of eight steps, which are:

- 1. C ⇒ M Price request
- 2. M ⇒ C Price quote
- 3. C ⇒ M Goods request
- 4. $M \Longrightarrow C$ Goods, encrypted with a key K
- 5. C ⇒ M Signed Electronic Payment Order
- 6. $M \Longrightarrow N$ Endorsed EPO (including K)
- 7. $N \Longrightarrow M$ Signed result (including K)
- 8. $M \Longrightarrow C$ Signed result (including K)

Objective (a) from Section 2.1 is realized because the customer must be authenticated to NetBill before the EPO (generated in step 5) will be accepted (in step 6).

Objective (b) is achieved because the relevant information is included in the EPO which must be signed by the customer in step 5 and endorsed by the merchant in step 6.

Section 4.2 presents a mechanism implementing objective (c).

Objective (d) is realized through the digitally signed receipt from NetBill in step 7.

Objective (e) is achieved by the exchange in steps 1 and 2 of the protocol.

Section 5.1 presents a solution implementing objective (f).

Objective (g) is realized by the exchange in steps 4—8, which we call *certified delivery*. The customer first gets a version of the goods encrypted with a key K. The

goods are also cryptographically checksummed. In this way, the customer uses the checksum to confirm that she received the goods without transmission error. The customer returns the checksum to the merchant together with other information, and that message is forwarded to the NetBill server. The key K that is needed to decrypt the goods is registered with the NetBill server and also sent to the customer (step 8). The exchange in steps 4-8 provides protection to the customer against fraud by the merchant. For example, suppose there is a discrepancy between what the customer ordered and what the merchant delivered. The customer can easily demonstrate the discrepancy to a third party (such as a judge). The customer has NetBill's receipt (step 7, forwarded in step 8) indicating what was ordered, the amount charged and the key K reported to NetBill by the merchant. The customer also has registered with NetBill the checksum of the encrypted goods. Thus if the goods are faulty (e.g., purchased software doesn't run), it is easy to demonstrate that the problem lies with the goods as sent and not with any subsequent alteration. This certified delivery technique also protects the merchant by requiring the customer to pay and the payment to clear through the NetBill server before the customer gets the use of the goods. (A more general discussion of the role of certified delivery and atomicity in general for electronic commerce can be found in [13].)

Section 5.2 presents a solution for objective (h).

Objective (i) is realized by encrypting communications between all pairs of parties and providing integrity checks on those messages.

3.1. Notation

We use the following notation to denote cryptographic operations. X and Y always represent communicating parties. K always represents a cipher key. The protocol is a sequence of messages exchanged among three parties: C, the customer; M, the merchant; and N, the NetBill server.

T_{XY}(Identity) A Kerberos ticket proving to Y

that X is named by *Identity*, and establishing a session key XY shared between them.

CC(Message)

A cryptographic checksum of *Message*, using an algorithm such as the Secure Hash Algorithm (SHA) hash function presented in [5].

E_K(Message)

Message, encrypted by a symmetric cipher using key K. The key K may be denoted as XY, meaning that it is known only to parties X and Y. The encrypted message implicitly includes a nonce.

E_{X-PUB}(Message)

Message, encrypted in party X's public key using the RSA cryptosystem as presented in [8].

E_{X-PRI}(Message)

Message, encrypted in party Y's private key using RSA.

[Message]X

Message, clearsigned by X using RSA public key cryptography. Clearsigning is implemented by forming Message, Timestamp, E_{X-PRI}(CC(Message, Timestamp)). This is computationally efficient and allows any party to read the Message text without needing X's public key. The clearsigned item implicitly includes a nonce.

[Message]X.DSA

Message, signed and timestamped by X using the Digital Signature Algorithm (DSA) as described in [6].

(Message) X

Message, encrypted for X using RSA public key cryptography. For computational efficiency, this is implemented by forming $E_K(Message)$, $E_{X-PUB}(K)$. The encrypted message implicitly includes a nonce.

3.2. The Price Request Phase

This section assumes possession of tickets; the method for obtaining tickets is shown in Section 4. The *Identity* item may actually be a pseudonym, as shown in Section 4.2.

- 1. $C \Rightarrow M$ $T_{CM}(Identity), E_{CM}(Credentials, PRD, Bid, RequestFlags, TID)$
- M ⇒ C E_{CM}(ProductID, Price, Request-Flags, TID)

These two steps represent a request/response message pair in which the customer requests a price quote of the merchant. The customer presents an identifying ticket (the identity presented may be a pseudonym; see Section 4.2 for details on pseudonyms) to the merchant, along with some optional credentials establishing her membership in groups which may make her eligible for a discount. (We discuss these credentials in Section 5.1.)

The customer passes parameters indicating Product Request Data (PRD, an arbitrary stream of application-specific data which the customer and merchant use to specify the goods) and some flags. These RequestFlags are the customer's indication of her request for the disposition of the transaction (i.e., delivery instructions; see Section 3.6 for different transaction options).

The customer may also optionally include a Bid, indicating to the merchant a price she may be willing to pay for the item.

The Transaction ID, TID, is optional in step 1. Steps 1 and 2 may be repeated as needed until the customer and merchant can agree on a price; the TID is present to indicate to the merchant that this is a repeated request.

The merchant stores the *PRD* for later use in delivering the goods, generates a new set of *RequestFlags* based on its response to the customer's *RequestFlags*, and generates a price quote and a TID (if one was not supplied in step 1) to identify this transaction in later steps. The TID is not globally unique; it is used only by the customer and merchant to maintain context between them.

The *ProductID* returned by the merchant in step 2 is a human-readable product description that will appear on the customer's NetBill statement.

3.3. The Goods Delivery Phase

Once the customer and merchant have negotiated a price for the goods in question, the customer directs the merchant to deliver the goods by supplying the TID that was used in the price request phase:

- 3. $C \Longrightarrow M T_{CM}(Identity), E_{CM}(TJD)$
- 4. $M \Rightarrow C$ $E_K(Goods)$, $E_{CM}(CC(E_K(Goods)), EPOID)$

The merchant generates a unique symmetric cipher key K, encrypts the goods using this key and sends the encrypted goods to the customer, along with a cryptographic checksum computed on the encrypted goods, so that the customer will immediately detect any discrepancy before proceeding. The merchant also sends

an Electronic Payment Order ID, or EPOID, with the goods.

The EPOID is a globally unique identifier which will be used in the NetBill server's database to uniquely identify this transaction. It consists of three fields: a field identifying the merchant, a timestamp marking the time at the end of goods delivery, and a serial number to guarantee uniqueness.

The specification that the EPOID must be globally unique is used to prevent replay attacks, in which unscrupulous merchants reuse customers' old signed payment instructions. The timestamp portion of the EPOID is used to expire stale transactions; it must be generated at the end of goods delivery because the delivery (especially for very large goods) may take longer than the payment expiration time.

Because the goods are delivered encrypted in step 4, the customer cannot use them. The key K needed to decrypt the goods will be delivered in the payment phase, which follows.

3.4. The Payment Phase

After the encrypted goods are delivered, the customer submits payment to the merchant in the form of a signed Electronic Payment Order, or *EPO*. At any time before the signed EPO is submitted, a customer may abort the transaction and be in no danger of its being completed against her will. The submission of the signed EPO marks the "point of no return" for the customer.

An EPO consists of two sections, a clear part containing transaction information which is readable by the merchant and the NetBill server, and an encrypted part containing payment instructions which is readable only by the NetBill server. The clear part of the EPO includes:

- · The customer's (possibly pseudonymous) identity
- The human-readable Product ID (from step 2)
- The negotiated price (from step 2)
- · The merchant's identity
- The cryptographic checksum of the encrypted goods, to forestall debate over the content of the goods or whether they were received completely and correctly
- The cryptographic checksum of the Product Request Data (from step 1), to forestall debate over the details of the order
- The cryptographic checksum of the customer's account number with an account verification nonce, so that the merchant may verify that any supplied credentials (see Section 5.1) were used correctly

· The globally-unique EPOID

The encrypted part of the EPO includes:

- · A ticket proving the customer's true identity
- Any required authorization tokens (see Section 5.2)
- · The customer's NetBill account number
- · The account verification nonce
- A customer memo field

The EPO is a tuple:

Identity,
ProductID,
Price,
M,
CC(E_K(Goods)),
CC(PRD),
CC(CAcct, AcctVN),
EPOID,
T_{CN}(Trueldentity),
E_{CN}(Authorization,
CAcct,
AcctVN,
CMemo)

Henceforth, we use the terminology *EPO* to denote this tuple.

After the customer presents the signed EPO to the merchant, the merchant endorses it and forwards the endorsed EPO to the NetBill server. The endorsed EPO adds the merchant's account number, the merchant's memo field, and the goods decryption key, as well as the merchant's signature:

[[EPO]_C, MAcct, MMemo, K]_M

At any time before the endorsed EPO is submitted to the NetBill server, the merchant may abort the transaction and be in no danger of its being completed against his will. The submission of the endorsed EPO marks the "point of no return" for the merchant.

The phase containing the submission and endorsement of the EPO is denoted:

5. $C \Rightarrow M$ $T_{CM}(Identity), E_{CM}([EPO]_C)$ 6. $M \Rightarrow N$ $T_{MN}(M), E_{MN}([[EPO]_C, MAcct, MMemo, K]_M)$

Upon receipt of the signed and endorsed EPO, the NetBill server makes a decision about the transaction and returns the result to the merchant, who in turn forwards it to the customer.

The NetBill server makes its decision based on verification of the signatures, the privileges of the users involved, the customer's account balance, and the uniqueness and freshness of the EPOID. It then issues a receipt containing the result code, the identities of the parties, the price and description of the goods, the EPOID, and the key K needed to decrypt the goods. The receipt is digitally signed by the NetBill server, using the Digital Signature Algorithm (DSA). The receipt is denoted:

Result, Identity, Price, ProductID, M, K, EPOID

For this step, DSA is used rather than RSA because of its relative performance. While RSA signatures may be verified quickly, they are time-consuming to create; DSA signatures, on the other hand, may be created quickly. By using RSA for customer and merchant signatures and DSA for NetBill signatures, we may shift some computing load away from the NetBill server.

Some of the resulting burden on the merchant can be lifted by recognizing that, from a business risk perspective, it may be sufficient for a merchant to verify only a random sample of receipts signed by the NetBill server. Since integrity and authenticity are assured by the symmetric key encryption protocol, only accountability is at stake.

This receipt is returned to the merchant, along with an indication of the customer's new account balance (encrypted so that only she may read it). The EPO ID is repeated in the customer-specific data to ensure that the merchant cannot replay data from an earlier transaction.

7.
$$N \Rightarrow M \qquad E_{MN}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$$

The Flags included in the customer-specific data indicate simple messages from the NetBill server to the customer; for example, that the account balance has reached a "low-water mark" and should be replenished soon.

8.
$$M \Rightarrow C$$
 $E_{CM}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$

In step 8, the merchant responds to the request from the customer in step 5, forwarding the messages returned by the NetBill server in step 7.

3.5. Status Query Exchange

In the event of communications failure after step 5 of the protocol, the customer or merchant may be unaware of the transaction's status. (Before step 5, the transaction may be aborted with no difficulty, as no parties have yet signaled their commitment.) The system supports a status query exchange for delivery of this information.

The request and response proceed as one of the following exchanges, assuming the information is available. In each case, an alternate response is possible, indicating that the queried party does not have the requested information (possibly indicating why).

- The merchant requests the transaction status from the NetBill server:
- 1. $M \Longrightarrow N T_{MN}(M), E_{MN}(EPOID)$
- 2. $N \Rightarrow M \quad E_{MN}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$
- The customer requests the transaction status from the merchant:
- 1. $C \Longrightarrow M T_{CM}(Identity), E_{CM}(EPOID)$
- 2. $M \Rightarrow C \quad E_{CM}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$
- The customer requests the transaction status from the NetBill server:
- 1. $C \Longrightarrow N = T_{CN}(Trueldentity), E_{CN}(EPOID)$
- 2. $N \Rightarrow C$ $E_{CN}([Receipt]_{N-DSA}, EPOID, CAcct, Bal, Flags)$
- The customer requests the transaction status from the merchant for a Non-NetBill transaction (see Section 3.6):
- 1. $C \Longrightarrow M T_{CM}(Identity), E_{CM}(EPOID)$
- 2. $M \Longrightarrow C E_{CM}(Result, K)$

3.6. Handling Zero-Priced Goods

We anticipate that many NetBill transactions will be for subscription goods; i.e., goods for which the customer's marginal price is zero. With zero-priced goods, fraud is less important, and so we make several refinements to make our protocol more efficient in these cases.

First, we include a flag in the RequestFlags field of the price request (step 1) informing the merchant "If the price for this product is zero, treat this message as an automatic request for the goods." Zero-priced transactions do not need to go through the NetBill server, as long as both parties agree. We can put another flag in the RequestFlags that informs the merchant "I require a NetBill receipt for this transaction." If this flag is present, the merchant must submit the transaction to the NetBill server, even if the price is zero. (The merchant may also decide to submit a zero-price transaction to the NetBill server.)

A customer or merchant may want to use the NetBill server on a zero-priced transaction if they require a signed receipt from a third party confirming the transaction. While subscription goods may not require a receipt, a merchant may decide to put a zero-priced purchase through NetBill in a "buy ten, get one free" situation so as to be able to prove that he actually provided the free item.

The merchant may change his price quote depending on this flag; if NetBill charges the merchant for billing services, the merchant may want to recover this cost if the customer requests a NetBill receipt for what might otherwise be a zero-priced transaction.

Combinations of these flags allow us to support four basic types of zero-price delivery:

3.6.1. Type I: Zero-Price Certified Delivery

This protocol climinates the separate product request phase. Because steps 2 and 4 from the original protocol are combined, we indicate that by making steps 2 and 4 into a single step labeled 2/4.

- C ⇒ M T_{CM}(Identity), E_{CM}(Credentials, PRD, Bid, RequestFlags, TID)
- 2/4. $M \Rightarrow C$ $E_{CM}(ProductID, Price(=0), RequestFlags, TID), <math>E_{K}(Goods), E_{CM}(CC(E_{K}(Goods)), EPOID)$
- 5. $C \Rightarrow M T_{CM}(Identity), E_{CM}([EPO]_C)$
- 6. $M \Rightarrow N \quad T_{MN}(M), E_{MN}([[EPO]_C, MAcct, MMemo, K]_M)$
- 7. $N \Rightarrow M \quad E_{MN}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$
- 8. $M \Rightarrow C$ $E_{CM}([Receipt]_{N-DSA}, E_{CN}(EPOID, CAcct, Bal, Flags))$

3.6.2. Type II: Certified Delivery without NetBill Server

This protocol improves on Type 1 by further eliminating the call to the NetBill server. With this modification, the payment phase becomes little more than ar acknowledgment.

- 1. $C \Longrightarrow M$ $T_{CM}(Identity), E_{CM}(Credentials, PRD, Bid, RequestFlags, TID)$
- 2/4. $M \Rightarrow C$ $E_{CM}(ProductID, Price(=0), RequestFlags, TID), <math>E_{K}(Goods), ECM(CC(E_{K}(Goods)), EPOID)$
- 5. $C \Longrightarrow M$ $T_{CM}(Identity), E_{CM}(EPOID, CC(E_K(Goods)))$
- 8. $M \Longrightarrow C E_{CM}(Result, K)$

3.6.3. Type III: Verified Delivery

This protocol is nearly the same as the Type II protocol, except that the goods are encrypted in the shared session key *CM*. This bypasses the certified delivery mechanism, allowing the customer's software to begin streaming the goods to a viewer rather than being obliged to wait until all the goods have been delivered before receiving the key.

- 1. $C \Rightarrow M$ $T_{CM}(Identity), E_{CM}(Credentials, PRD, Bid, RequestFlags, TID)$
- 2/4. $M \Rightarrow C$ $E_{CM}(ProductID, Price(=0), RequestFlags, TID, Goods, CC(Goods), EPOID)$
- 5. $C \Rightarrow M$ $T_{CM}(Identity), E_{CM}(EPOID, CC(Goods))$
- 8. $M \Rightarrow C E_{CM}(Result)$

3.6.4. Type IV: Unverified Delivery

This protocol improves on Type III by eliminating the acknowledgment of goods delivery in the payment phase if the merchant does not need it.

- 1. $C \Rightarrow M$ $T_{CM}(Identity), E_{CM}(Credentials, PRD, Bid, RequestFlags, TID)$
- 2/4. M ⇒ C E_{CM}(ProductID, Price(=0), RequestFlags, TID, Goods, CC(Goods))

4. Identities and Authentication

When a customer creates a NetBill account, she receives a unique User ID and generates the RSA public key pair associated with that User ID. This key pair is certified by NetBill, and is used for signatures and authentication within the system. (Sec [4] for a discussion of public key certification.)

Section 3.4 showed how these signatures will be used in the payment phase of the protocol. However, our protocol also uses Kerberos tickets. The NetBill transaction protocol involves several phases, for price negotiation, goods delivery, and payment; only the last of these phases requires nonrepudiable signatures. Instead of using public key cryptography for message authentication and encryption throughout the NetBill system, we use symmetric cryptography because it offers significant performance advantages.

We use the public key cryptography infrastructure to alleviate problems with traditional symmetric-key Kerberos (see [12]):

Kerberos uses a two-level ticket scheme; to authenticate oneself to a Kerberos service, one must obtain a service ticket, which establishes a shared symmetric session key between the client and server, and establishes that the Kerberos Ticket Granting Server believes the client's identity. To obtain a service ticket, a client must first obtain a ticket-granting ticket (or TGT), which proves the client's identity to the Ticket Granting Server. A client obtains a TGT via request from a Key Distribution Center, or KDC.

The Kerberos KDC/TGT arrangement introduces two significant problems that we may alleviate using public key cryptography. First, because it maintains a shared symmetric cipher key with every principal in the system, it is an attractive target for attack; recovering from compromise of the KDC requires establishing new shared keys with all users of the system. Second, a KDC and TGT will be a communications or processing bottleneck if a large number of users present a heavy traffic load.

To eliminate the Ticket Granting Server, we replace the TGT with a public key certificate, allowing each service to act as its own Ticket Granting Server. That is, a user presents a service ticket request encrypted with a certified public key (we call this a *Public Key-based TGT*, or *PKTGT*), and receives in response a symmetric-cipher-based service ticket. This service ticket is identical in form to a Kerberos service ticket. The Key Distribution Center is replaced by a key repository. The protocol for a customer to obtain a service ticket for a merchant *M* is as follows (before this step occurs, the customer requests the merchant's public key certificate

over any available channel—such as an unsecured remote procedure call):

- 1. $C \Longrightarrow M$ [{Identity, M, Timestamp, K}^M]_C
- 2. $M \Rightarrow C \quad E_K(T_{CM}(Identity), CM)$

This model preserves the efficiency of symmetric ciphers for most communication and repeated authentication, and isolates the computational expense of public key cryptography to initial authentication between parties. We refer to this model as "Public Key Kerberos," or "PK Kerberos."

In the NetBill system, a customer obtains Kerberos tickets for the NetBill transaction server at the beginning of a session and obtains Kerberos tickets for merchants as she needs them. Merchant servers will continually maintain their own tickets for the NetBill transaction server.

4.1. Key Repository

Private keys are large, so users cannot be expected to remember them. Permanently storing private keys at a user's workstation poses security risks and restricts the user's electronic commerce activities to a single workstation. NetBill uses a key repository to optionally store customers' private keys. These keys are encrypted by a symmetric key derived from a passphrase known only to the customer.

4.1.1. Key Validation and Revocation Certificates

We use a public key certificate scheme (like that presented in [4]) to bind User IDs to keys, with NetBill as the certifying authority. NetBill generates a certificate when a customer first proves her identity and begins using NetBill.

However, allowing merchants, as services, to grant their own tickets based on these certificates poses a problem: NetBill is no longer involved in ticket-granting, and cannot prevent a ticket from being issued to a user with a compromised key. NetBill needs to invalidate compromised keys as quickly as possible.

NetBill maintains a Certificate Revocation List (CRL) at its server. When a key is compromised, the owner creates a Revocation Certificate and places it in the key repository along with her key. Any party can check that a given key has not been compromised by examining the revocation list.

Initially, it would seem that it is necessary for the customer and merchant to contact the server to check CRLs on each transaction. However, it is possible to

eliminate this check by allowing the NetBill transaction server to do it when it processes the payment transaction. By delaying the CRL check to late in the protocol, we introduce some minor risks. Customers and merchants may disclose information such as their preference for particular items or special prices to bogus peers, but there is no financial risk.

4.2. Pseudonyms

Some customers want to disguise their identities. NetBill provides two pseudonym methods to protect the privacy of the customer's identity: a per-transaction method that uses a unique pseudonym for each transaction, and a per-merchant method that uses a unique pseudonym for each customer-merchant pair. (Sec [3] for a full discussion of privacy protection with pseudonyms.) The per-merchant pseudonym is useful for customers who wish to maintain a consistent pseudonymous identity to qualify for frequent-buyer discounts.

These pseudonym schemes are implemented by introducing a pseudonym-granting server, P, to create pseudonymous PKTGTs for the customer. The protocol for obtaining and using a pseudonymous PKTGT is as follows. The customer obtains the pseudonymous PKTGT in steps 1-2, and uses it with a merchant in steps 3-4 exactly as she would use a normal PKTGT:

- 1. $C \Rightarrow P$ [{Trueldentity, M, Timestamp, K1, Type}^P]_C
- P ⇒ C E_{K1}(K2, [{Pseudonym, M, Timestamp, K2}^M]_P, {Trueldentity, M, Pseudonym, Timestamp}_P)
- 3. $C \Rightarrow M$ [{Pseudonym, M, Timestamp, K2} M] $_{P}$
- 4. $M \Longrightarrow C \quad E_{KZ}(T_{CM}(Pseudonym), CM)$

The protocol is the same for both kinds of pseudonyms; the desired type of pseudonym (permerchant or per-transaction) is indicated in the Type field in step 1. The extra message [Trueldentity, M, Pseudonym. Timestamp]_P in step 2 is the customer's receipt proving that she was using the pseudonym Pseudonym with the named merchant at the time indicated. This may be useful to the customer in conjunction with the receipt received in step 8 of the transaction (which contains only the pseudonym) to later prove that she was involved in the transaction.

5. Credentials and Authorizations

In [7], Neuman presents a system of using restricted proxies for authorization. A restricted proxy is a ticket giving the bearer authority to perform certain operations named in the ticket. NetBill uses a similar construct to implement credentials to prove group membership (to allow merchants to provide discounts to special groups) and to implement access control mechanisms.

5.1. Credentials for Group Membership

An organization can provide a credential server which issues credential proxies proving membership in a group. In this case, the credential server is asserting a fact (membership in a group) about which it is authoritative. For example, an auto club may provide a credential server which issues credentials to the members of the club; merchants who offer discounts to the club's members will accept these credentials as proof of membership. The protocol for obtaining a credential (assuming the customer has already obtained a service ticket for the credential server) from a credential server, G, is as follows:

- 1. $C \Longrightarrow G T_{CG}(Identity), E_{CG}(Group, CAcct)$
- G ⇒ C E_{CG}([Group, Detail, Identity, CC(CAcct, AcctVN), Timestamp]_G, AcctVN)

Credentials obtained in this manner are presented to merchants in the price request phase of the transaction protocol, step 1.

A credential issued to a customer may be unrestricted, or it may optionally be restricted for use on a specific account (for example, in order to prevent corporate employees from taking advantage of corporate discounts for personal purchases). This is accomplished by passing the account number to the group server as part of the request. If the account number is appropriate for this group, the credential will be issued. The credential contains a cryptographic checksum of the account number and an "Account Verification Nonce," which is also returned to the customer along with the credential.

This nonce is a pseudorandom number ensuring that merchants can neither determine which different customers (or the same customer in repeated sessions) are using the same account nor easily verify guesses of the customer's account number. The nonce is passed along to the NetBill server in the encrypted part of the EPO so that the NetBill server can verify that the checksum passed to the merchant (for his comparison to

the credential) corresponds to the account number actually being used.

The Detail field allows a credential server to include additional information in a format specific to the credential server. This would allow, for example, a multiple-journal subscription credential server to issue a single credential for all subscribers, using the Detail field to specify which journal subscriptions the customer holds.

Credentials can also be used by cooperating merchants to restrict information access. In this way, merchants only sell to approved customers: those who can present a certain credential. This offers a solution for merchants who, for example, can restrict distribution of sensitive documents only to individuals whose credentials verify a need-to-know.

5.2. Access Control Mechanism

As noted in [7], proxies can implement access control. An account owner (such as a parent) may have a restriction on the account such that no purchases can be completed by a given customer (such as a child) without approval from an access control server. This allows different organizations to provide access control services. For example, both the PTA and a church group could offer competing access control services.

To obtain an access control authorization, a customer C must present details of a specific transaction to the access control server A, who grants a single-use proxy authorizing the given transaction. The protocol is as follows:

- 1. $C \Rightarrow A$ $T_{CA}(Identity)$, $E_{CA}(M, ProductID, Price, <math>CC(E_K(Goods))$, EPOID, CAcct)
- 2. $A \Rightarrow C$ $E_{CA}(E_{A-PRI}(CC(Identity, M, ProductID, Price, CC(E_K(Goods), EPOID, CAcct)))$

The item returned in step 2 is the Authorization item used in step 5 of the transaction protocol (see Section 3.4).

6. Complaints and Failure Analysis

The NetBill protocols are robust against failures, and retain essential information to protect customers and merchants against fraud. Our system can respond to complaints made by either the customer or the merchant. In this section, we examine those complaints and discuss how they are handled. First, we look at

potential customer complaints, and then at potential merchant complaints.

6.1. Customer Complaints

6.1.1. Incorrect or Damaged Goods

- · "This isn't the product I specified."
- · "The goods arrived broken or incomplete."
- · "The decryption key I was given was wrong."

In the event that the decrypted goods do not match the product description as given by the merchant, the dispute must be brought to the attention of a human arbitrator, who will determine the validity of the customer's complaint and, if appropriate, direct the merchant to provide a refund.

The arbitrator uses the registered copies at NetBill of the customer's signed EPO containing a cryptographic checksum of the encrypted goods, and the merchant's signed endorsement indicating his agreement with that cryptographic checksum and attesting to the decryption key. The arbitrator compares these registered values against the copy of the encrypted goods and decryption key provided by the customer in her complaint. The arbitrator can easily determine whether the purported problem with the goods is the fault of the merchant or an error by the customer.

· "The goods are not as advertised."

The protocol can be used to demonstrate whether the goods delivered are the goods ordered, as shown above. However, if the customer was induced to buy the goods by false advertising claims, this protocol provides no help. The customer must lodge a complaint with the Federal Trade Commission or other appropriate agency. It is important for billing servers to monitor these charges and assist with their resolution.

· "I bought this but never got the decryption key."

This complaint may be answered by directing the customer to perform a status query (see Section 3.5) to retrieve the key. In the event that the decryption key does not yield a satisfactory decryption, the dispute will change to one of the other complaints listed.

6.1.2. Transaction Disputes

- "I agreed to pay \$X, but was charged \$Y instead."
- "I've only bought \$X worth of goods, but my balance has gone down by \$Y."

Because the NetBill server has a signed EPO from the customer, it can prove that the customer approved

the purchase(s) for \$Y. In the event that the NetBill server cannot provide the signed EPO(s), the customer's money is refunded. This protects customers against fraud by the operators of the NetBill server.

- "I never bought this, but it appears on my statement."
- "I told the merchant no, but he put it through anyway."

Because the NetBill server has signed EPOs from the customer, it can prove that the customer approved the purchases. In the event that the NetBill server cannot provide the signed EPOs, the customer's money is refunded.

 "You told me this transaction didn't go through, but I got charged anyway."

Because the NetBill server provides signed receipts even for failed transactions, the customer can present these receipts to prove that the transactions were declined. If the customer cannot produce these receipts and the NetBill server claims to have approved the transactions, it must provide the decryption keys for the information goods (via status query exchange).

6.2. Merchant Complaints

6.2.1. Insufficient Payment

- "I sold \$X worth of goods but only received \$Y."
- "You told me this transaction went through, but I never got paid for it."

In all transactions, the NetBill server provides a signed receipt indicating the success or failure of a transaction. In the event that a merchant is not properly credited, he can prove the error by presenting these signed receipts.

7. Conclusion

This paper has presented the NetBill protocols. These protocols have introduced new methods for certified delivery, access control, user certificates, pseudonyms, and their integration. These protocols are designed to provide very high degrees of security and flexibility while still providing good efficiency. However, this paper does not represent final work; it is a snapshot of our current design. We plan to test our design in a major wide-scale pre-commercial beta test of the NetBill system beginning in 1996.

The NetBill project is committed to open protocols. We are eager to work with others to make our protocols

as widely applicable and interoperable as possible, and welcome comments.

For more information on the current state of the NetBill project, we invite readers to consult our WWW page at http://www.ini.cmu.edu/netbill/.

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